# Arbitrary Object and Structure

## 1. Arbitrary object

Value-range

Independent vs. dependent

Criteria of Identity (Independent) A=B if they has the same range of values.

Criteria of Identity (Dependent) A=B if they depend on the same A-objects in the same way.

#### 2. Structure

Na we metaphysics

A two-step construction of an A-object as the structure  $(M^*)$ :

$$\mathbf{C}$$
 $\mathbf{H}_1$ 
 $\mathbf{H}_2$ 
 $\mathbf{H}_3$ 
 $\mathbf{H}_4$ 

### 3. Further Questions

#### 3.1 Type theory of A-objects?

M\* is first-order, which means that the structural universal of *being a CH*<sub>4</sub> cannot be in the value range of M\*. But we sometimes say that *being a CH*<sub>4</sub> has the same structure with a particular CH<sub>4</sub> molecule. Do we need an A-object that has both CH<sub>4</sub> molecules and *being a CH*<sub>4</sub> as its values?

3.2 Two-step construction vs. fine-grained A-object

$$\begin{array}{c|cccc} \langle k_1,1 \rangle & \overline{\langle k_2,1 \rangle} & \langle k_3,1 \rangle & \dots & \langle k_p,1 \rangle \\ \hline \langle k_1,2 \rangle & \langle k_2,2 \rangle & \langle k_3,2 \rangle & \dots & \langle k_p,2 \rangle \\ \hline \langle k_1,3 \rangle & \langle k_2,3 \rangle & \overline{\langle k_3,3 \rangle} & \dots & \langle k_p,3 \rangle \\ \hline \vdots & \vdots & \vdots & \vdots & \vdots \\ \hline \langle k_1,p \rangle & \langle k_2,p \rangle & \langle k_3,p \rangle & \dots & \overline{\langle k_p,p \rangle} \\ \hline \end{array}$$

 $a = b \Leftrightarrow$  in every possible situation, the value taken by a is identical to the value taken by b. (Horsten 2019, 45)

In this way, we can simply say  $H_1 \neq H_2$  without the aid of the dependence relations.